Christian Davis

creator • storyteller • archivist • strategist • troubleshooter • technologist

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Competencies

Design

- Adobe Photoshop + Illustrator + InDesign
- Affinity Photo + Designer + Publisher
- Pixelmator
- Figma

Video

- Adobe Premiere Pro + After Effects
- Final Cut Pro / DaVinci Resolve
- FFMpeg / MKVToolnix

Audio

- Pro Tools / Logic Pro / Ableton Live
- Adobe Audition / Audacity
- Max/MSP

Code/Languages

- git / GitHub + Pages
- HTML5 / JavaScript
- Markdown
- Java / Python / C/C++

Miscellaneous

- 3D Printing
- Soldering

Creative Cross-Media Work

- Website and gamified interactive experience design
- Album artwork and vinyl packaging layout
- Video archival, preservation, upscaling, and restoration
- Live concert (soundboard & audience) recording

Versatile consultant blending expertise in information security, technology, interactive learning design, and multidisciplinary media production. A creative problem-solver who seamlessly bridges artistic vision and technical implementation, delivering innovative, forward-thinking solutions with a focus on quality, impact, and reliability.

Experience

Accenture   May 2013-present

Information Security Change Associate Manager   Chicago, IL and Remote

- Designed compelling marketing campaigns and multimedia assets—including custom imagery and video content—to promote cross-functional team projects to all 700,000 employees.
- Conceived, architected, and led the development of the internal *Information Security Advocate Dashboard*, a gamified web page hub for promoting training and capturing interactions. The dashboard became the #1 viewed page across all Accenture internal sites within six months of its 2019 launch and has maintained this position to date.
- Developed and standardized comprehensive guidelines for video and image resolution, file formats, compression settings, color palettes, and other media specifications, serving as the team's go-to expert to ensure consistency, quality, and brand alignment across all multimedia used to promote projects.
- Established production standards and timelines for multimedia training materials, focusing on concurrent development and streamlining implementation to deliver high-quality outputs within rapid timelines as short as 1-2 weeks.
- Consulted on design, direction, and technical approach of all internal & externally produced trainings, applications, and initiatives, leveraging design experience and problem solving to improve focus and reach.
- Pioneered and implemented an accessibility standards process requiring the cooperation of multiple teams to achieve enhanced WCAG compliance testing and ensure a consistent and positive end-user experience across devices and platforms.

Education

Iowa State University   May 2013

B.S. in Computer Science, Minor in Music Technology